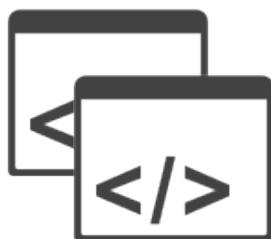
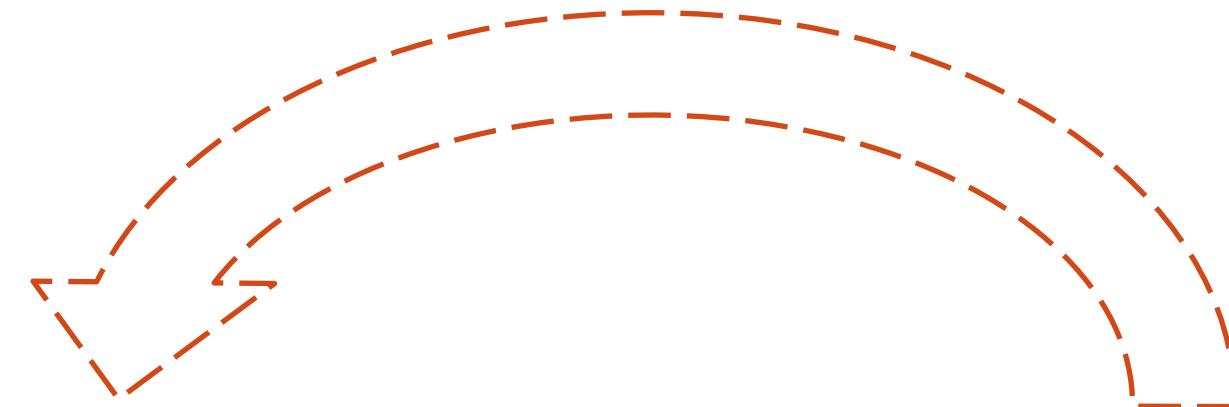




# **Process Mining for Big Software**

*Software Instrumentation & Hierarchical Discovery*

Maikel Leemans ([m.leemans@tue.nl](mailto:m.leemans@tue.nl))

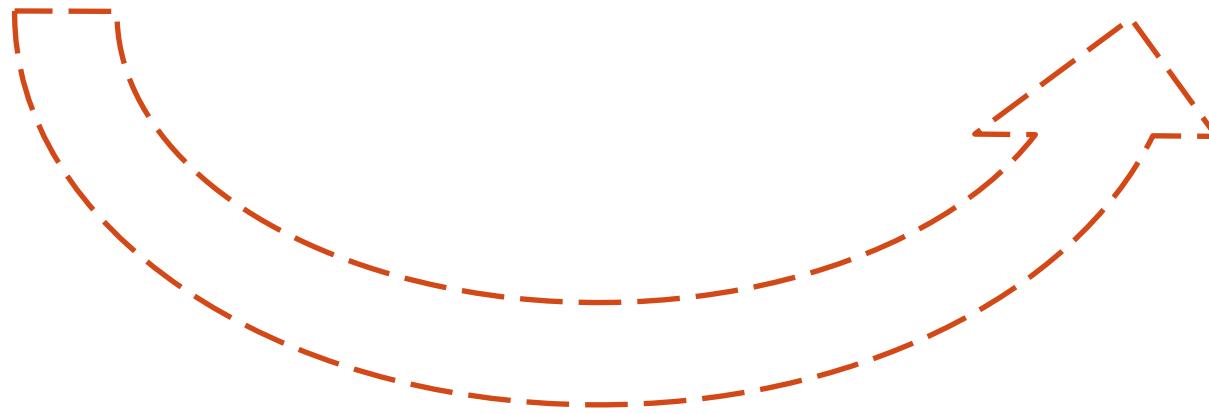


**Software**

?



**Process Mining**





Software

**Question 1:**  
What is the behavior?



Process Mining

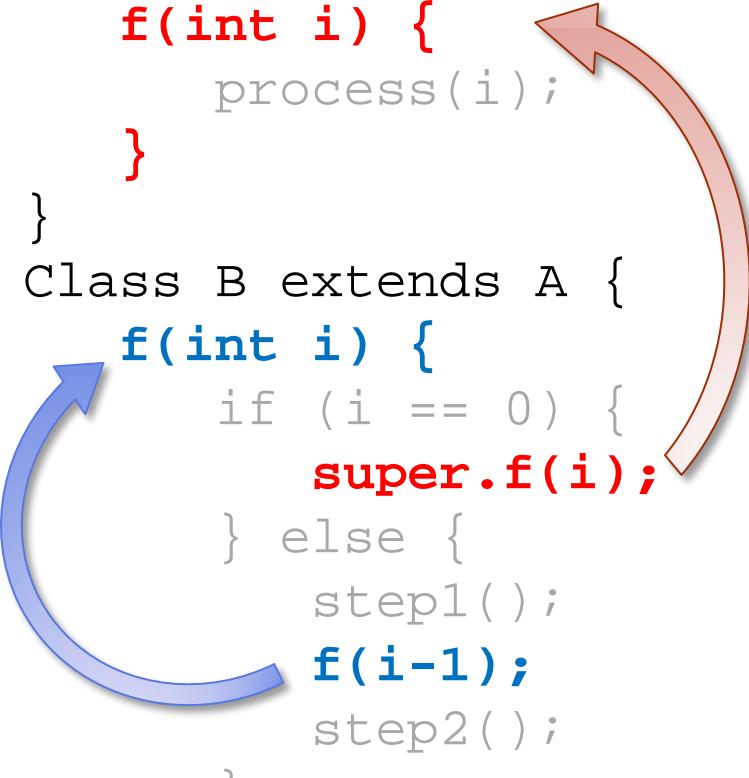
**Question 2:**  
How is it used?

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}
```

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
Class A {  
    f(int i) {  
        process(i);  
    }  
}
```

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```



yields A or B ?

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

yields **A or B ?**

**Question 1:**  
What is the behavior?

**Question 2:**  
How is it used?

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

**Question 1:**  
What is the behavior?

**Question 2:**  
How is it used?

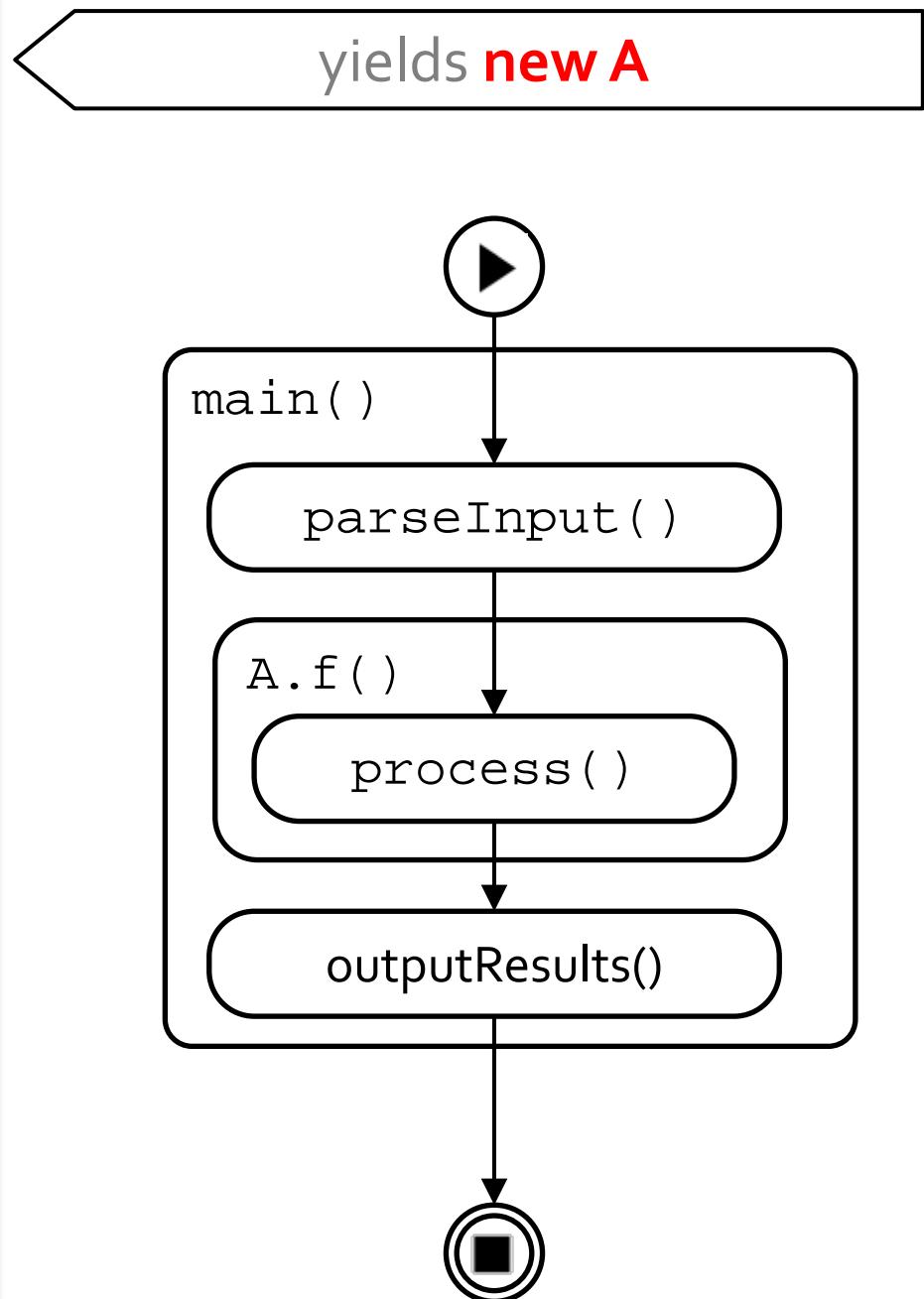
```

main(int i) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f(int i) {
        process(i);
    }
}

Class B extends A {
    f(int i) {
        if (i == 0) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```



```

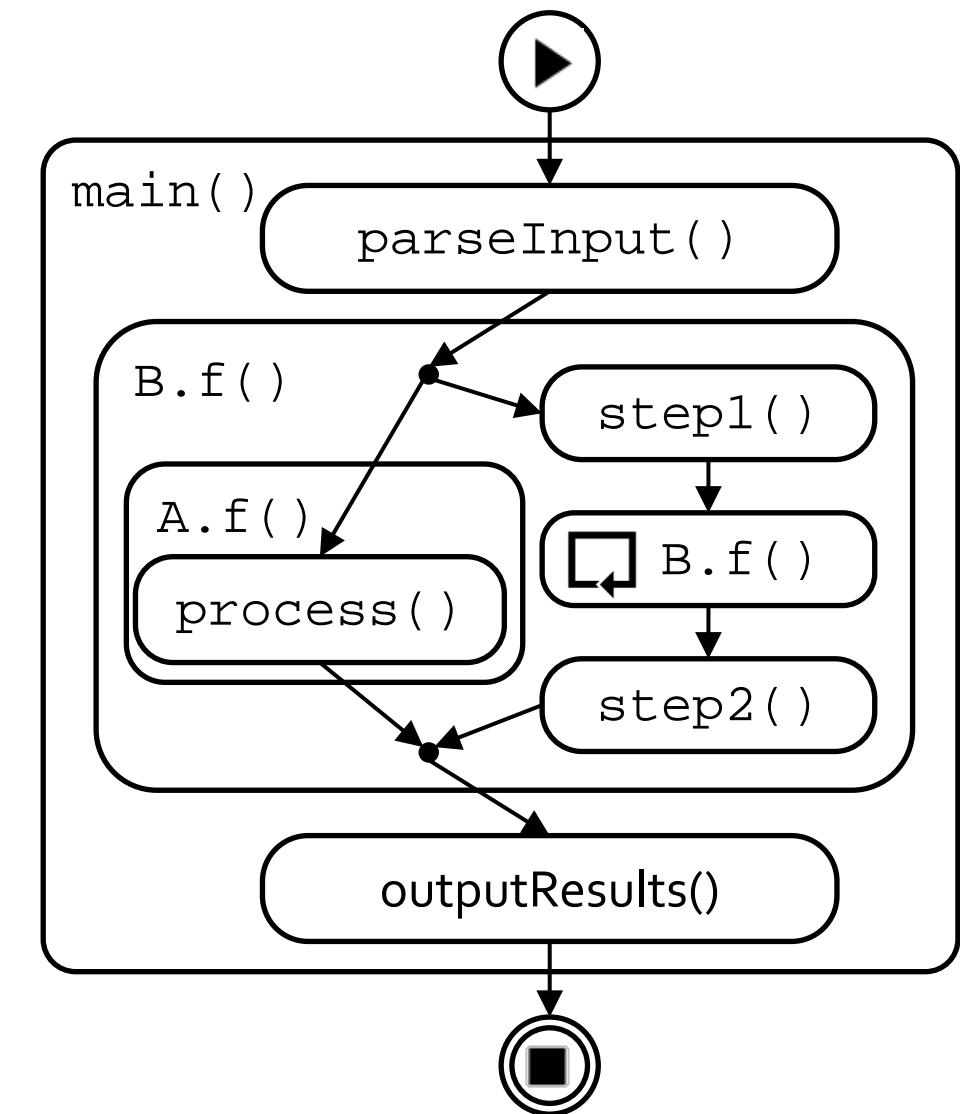
main(int i) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

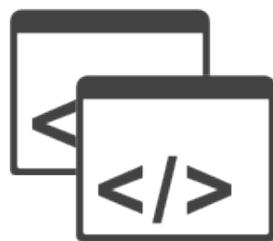
Class A {
    f(int i) {
        process(i);
    }
}

Class B extends A {
    f(int i) {
        if (i == 0) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```

yields new B



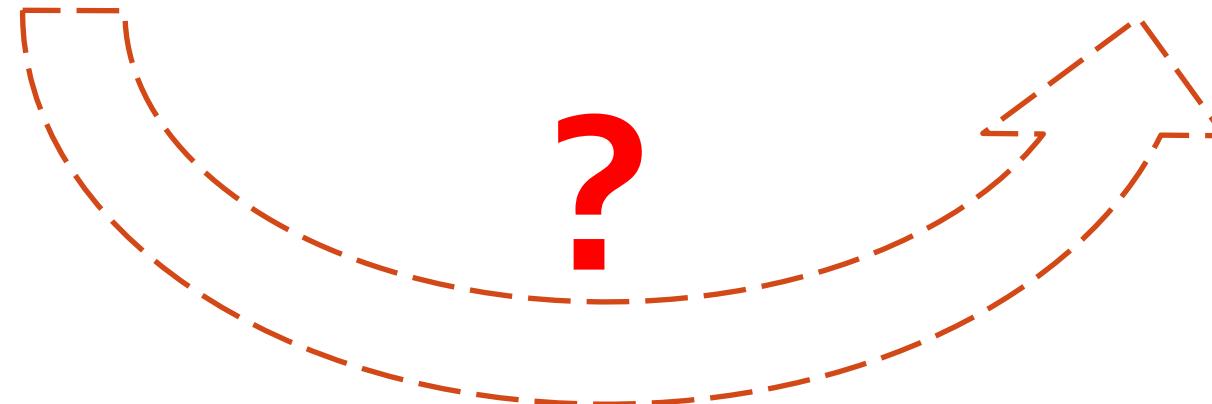


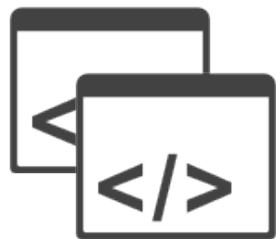
**Software**



**Process Mining**

?

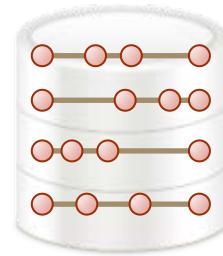
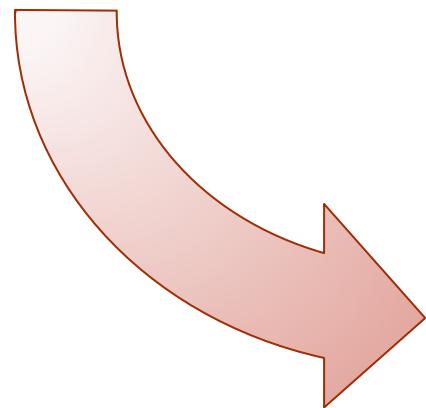




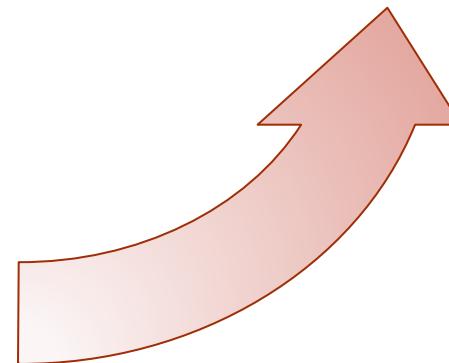
**Software**



**Process Mining**

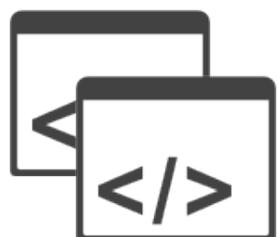


**Event Log**

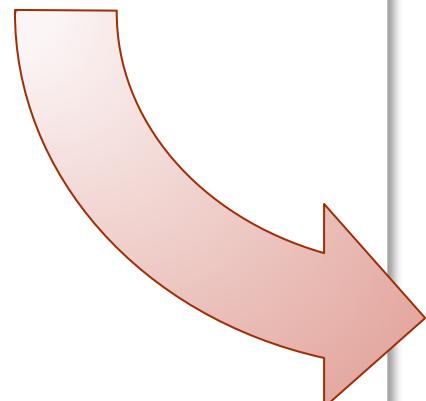




eclipse



Software



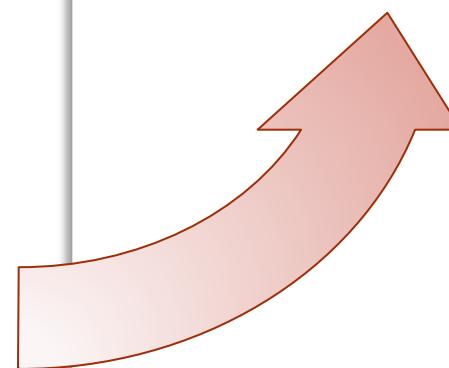
Event Log



process mining workbench



Process Mining

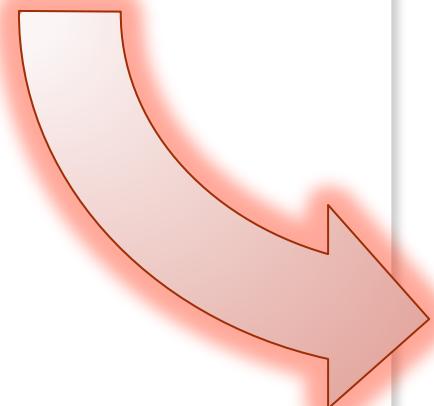




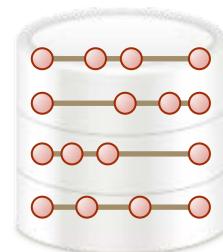
eclipse



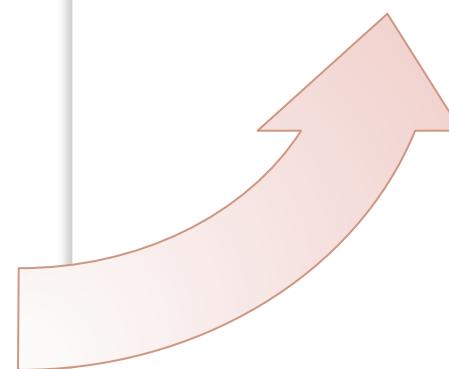
Software



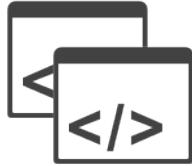
Process Mining



Event Log



# From Software to Event Logs



**Software  
(Binary)**



**Pointcuts  
(Config)**

# From Software to Event Logs



Software  
(Binary)



Pointcuts  
(Config)

***Log method calls***

Filter on:

- Packages
- Classes
- Interfaces
- Method names

# From Software to Event



Software  
(Binary)



Pointcuts  
(Config)

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

# From Software to Event



Software  
(Binary)



Pointcuts  
(Config)

Log: call main()

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}
```

Log: return main()

```
}
```

```
Class A {  
    f(int i) {  
        process(i);  
    }  
}
```

Log: call A.f()

Log: return A.f()

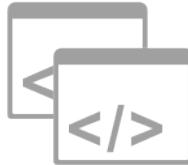
```
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

Log: call B.f()

Log: return B.f()

```
}
```

# From Software to Event



Software  
(Binary)



Pointcuts  
(Config)

Log: call main()

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}
```

Log: return main()

```
}
```

```
Class A {  
    f(int i) {
```

Log:

## *Logged Event:*

**Case** Software Run 1

**Activity** org.package.ClassA.main(...) + return

**Time** 04-10-2016 T 12:00:00.126

**Resource** thread-1

**Source** ClassA.java @ line 25

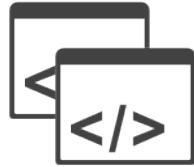
```
step1();  
f(i-1);  
step2();
```

Log: return B.f()

```
}
```

```
}
```

# From Software to Event Logs



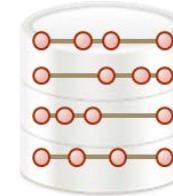
Software  
(Binary)



Pointcuts  
(Config)



Event Stream



Event Log

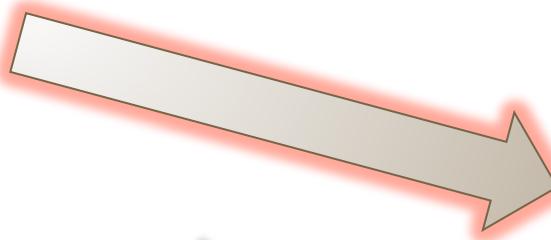
# From Software to Event Logs



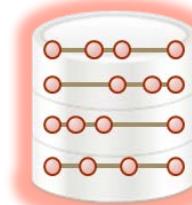
Software  
(Binary)



Pointcuts  
(Config)



Event Stream



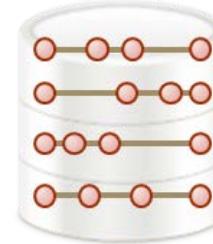
Event Log

*Instrumentation*

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

# From Software to an Event Log

main()  
-----



```

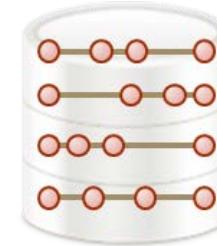
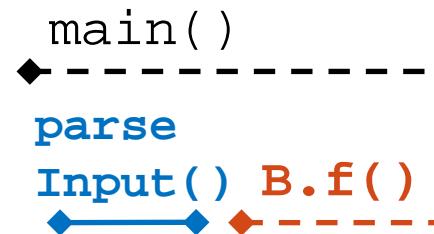
main( int i ) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f( int i ) {
        process(i);
    }
}

Class B extends A {
    f( int i ) {
        if ( i == 0 ) {
            super.f(i);
        } else {
            step1();
            f( i-1 );
            step2();
        }
    }
}

```

# From Software to an Event Log



```

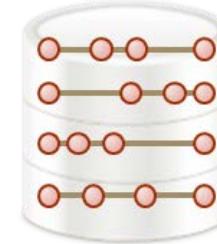
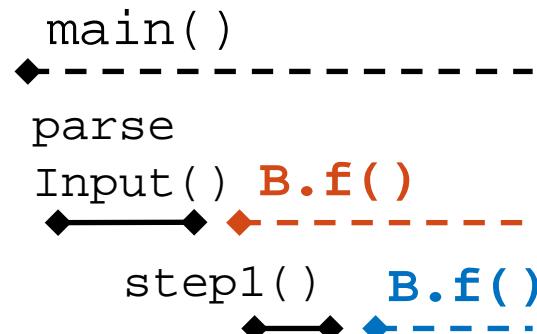
main( int i ) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f( int i ) {
        process(i);
    }
}

Class B extends A {
    f( int i ) {
        if ( i == 0 ) {
            super.f(i);
        } else {
            step1();
            f( i-1 );
            step2();
        }
    }
}

```

# From Software to an Event Log



```

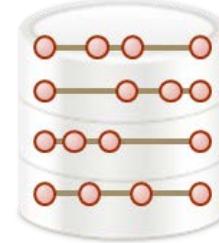
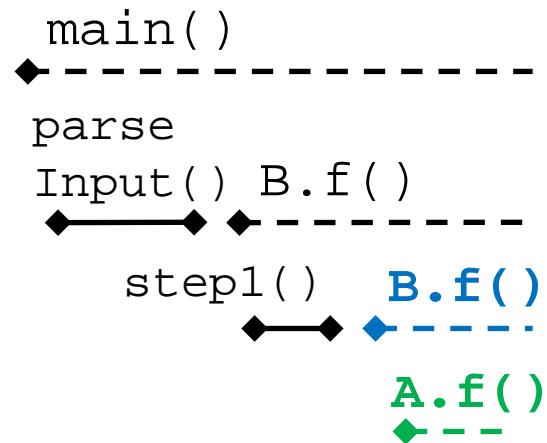
main( int i ) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f(int i) {
        process(i);
    }
}

Class B extends A {
    f(int i) {
        if (i == 0) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```

# From Software to an Event Log



```

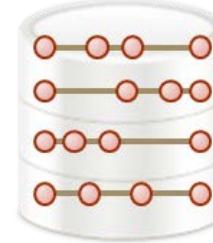
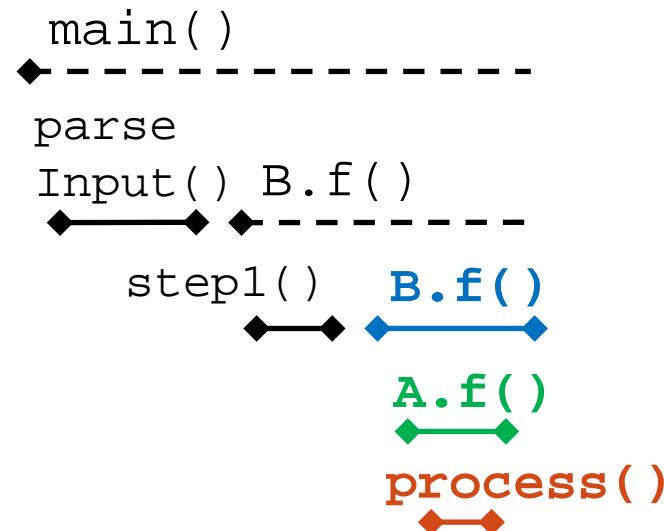
main( int i ) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f(int i) {
        process(i);
    }
}

Class B extends A {
    f(int i) {
        if (i == 0) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```

# From Software to an Event Log



```

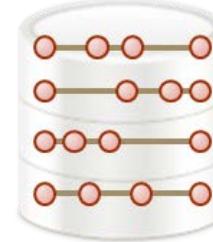
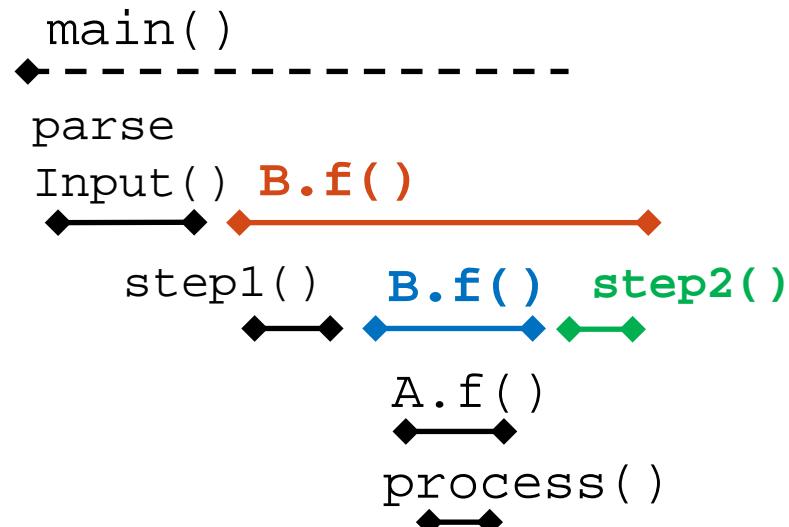
main( int i ) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f( int i ) {
        process(i);
    }
}

Class B extends A {
    f( int i ) {
        if ( i == 0 ) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```

# From Software to an Event Log



```

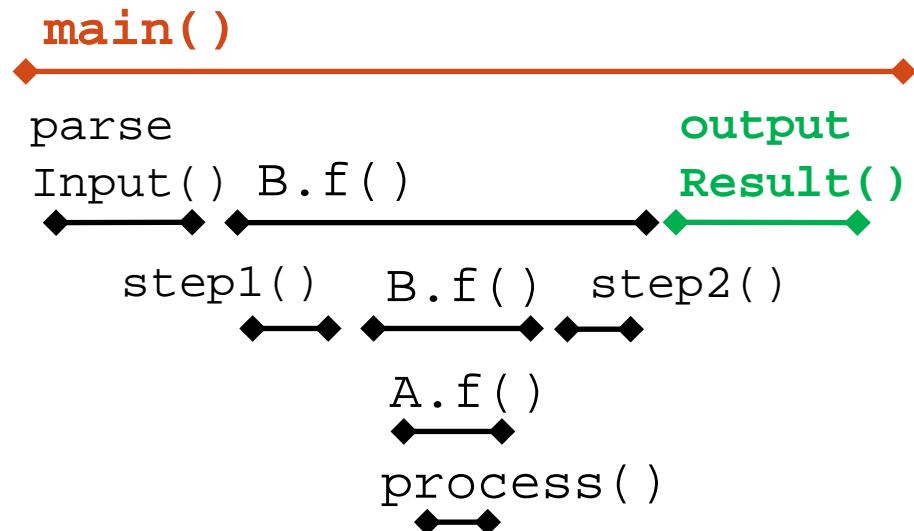
main(int i) {
    A a = parseInput();
    a.f(i);
    outputResult();
}

Class A {
    f(int i) {
        process(i);
    }
}

Class B extends A {
    f(int i) {
        if (i == 0) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```

# From Software to an Event Log



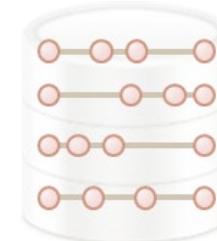
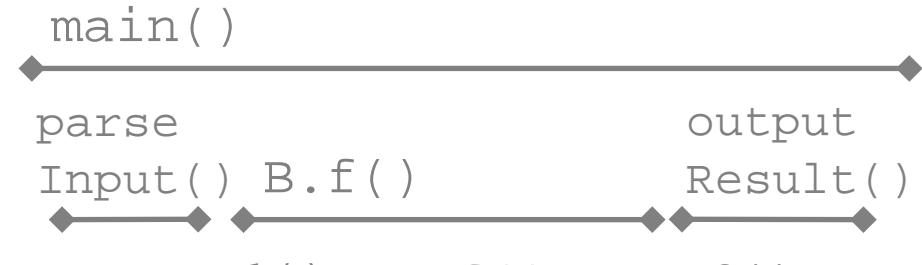
```

main( int i ) {
    A a = parseInput();
    a.f(i);
    outputResult();
}
Class A {
    f( int i ) {
        process(i);
    }
}
Class B extends A {
    f( int i ) {
        if ( i == 0 ) {
            super.f(i);
        } else {
            step1();
            f(i-1);
            step2();
        }
    }
}

```



<https://svn.win.tue.nl/repos/prom/XPort/>





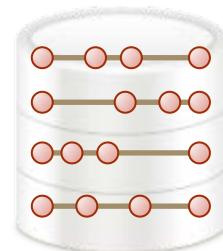
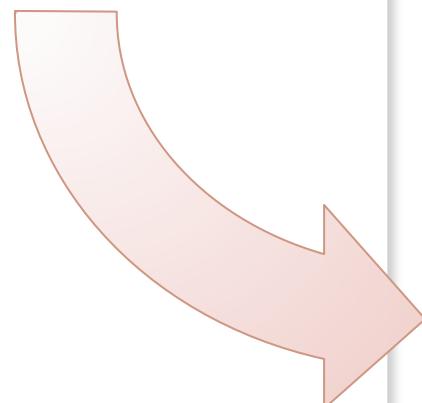
eclipse



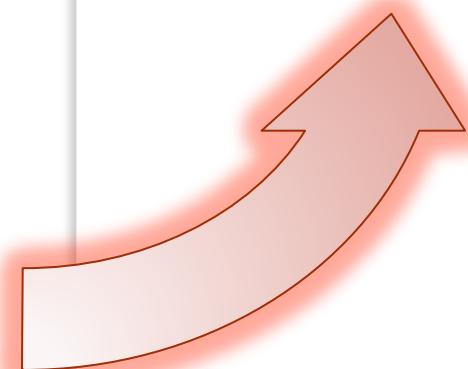
Software



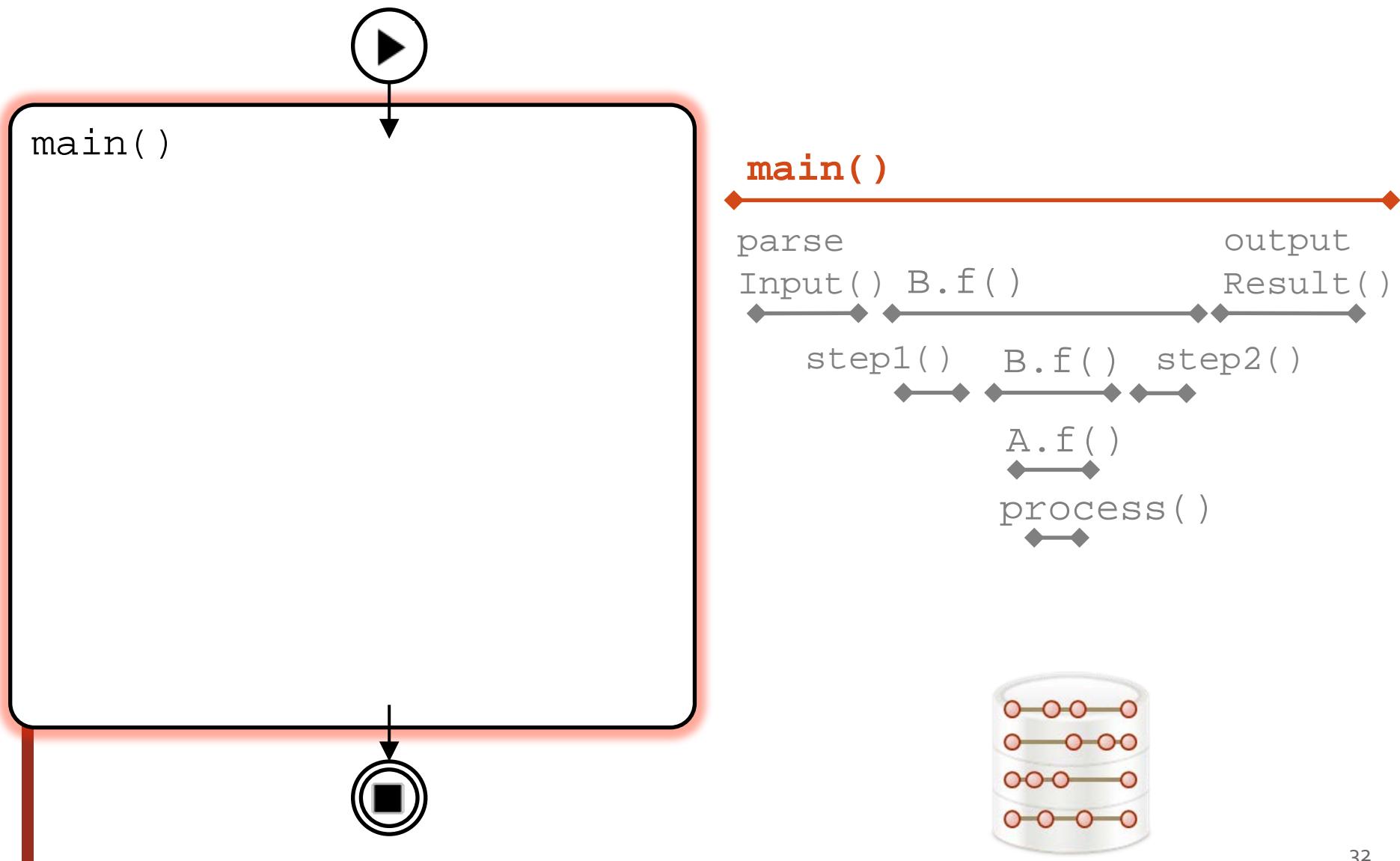
Process Mining



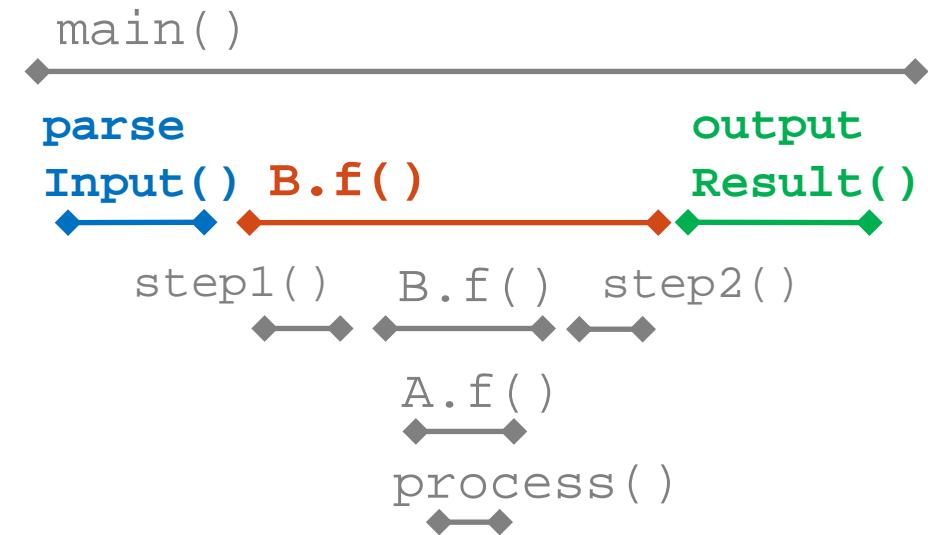
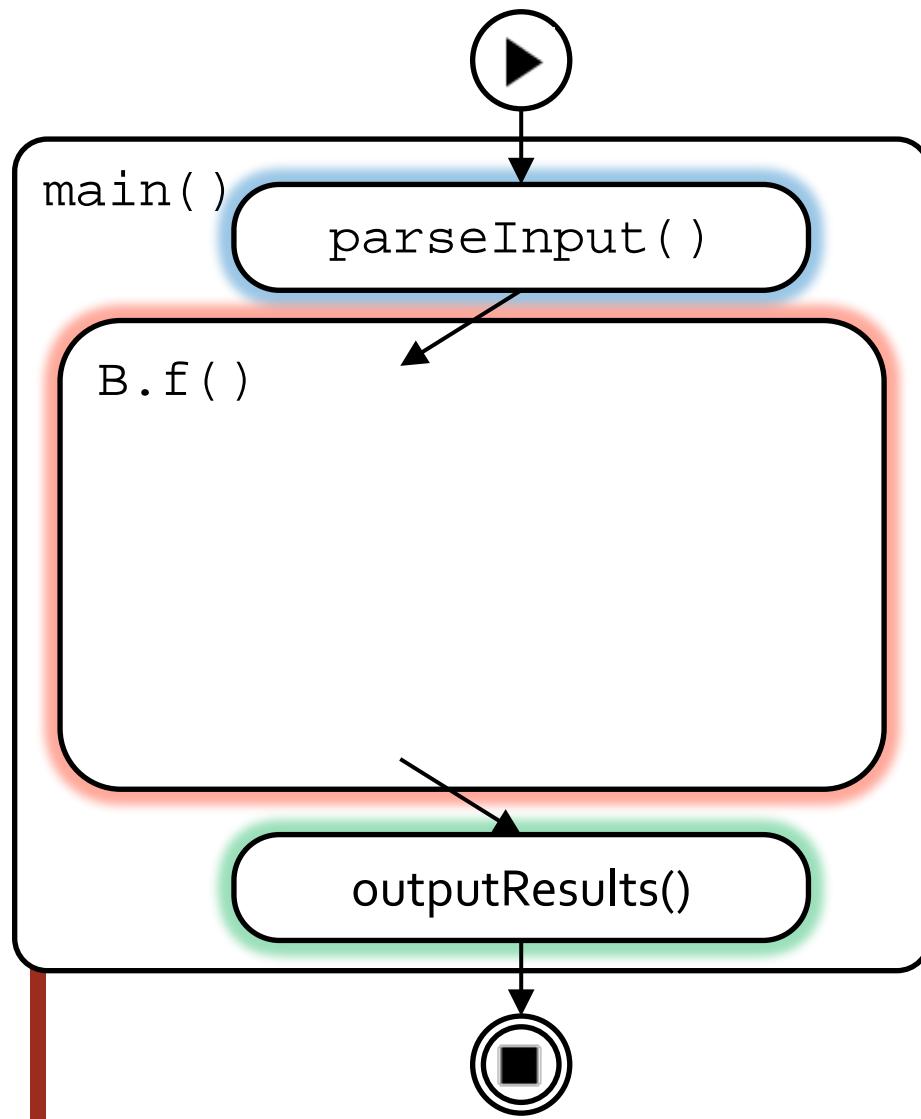
Event Log



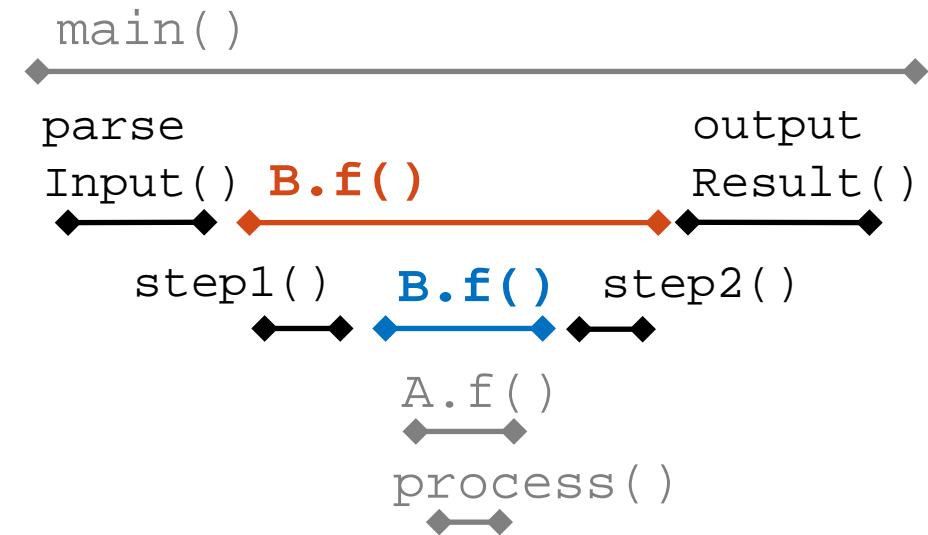
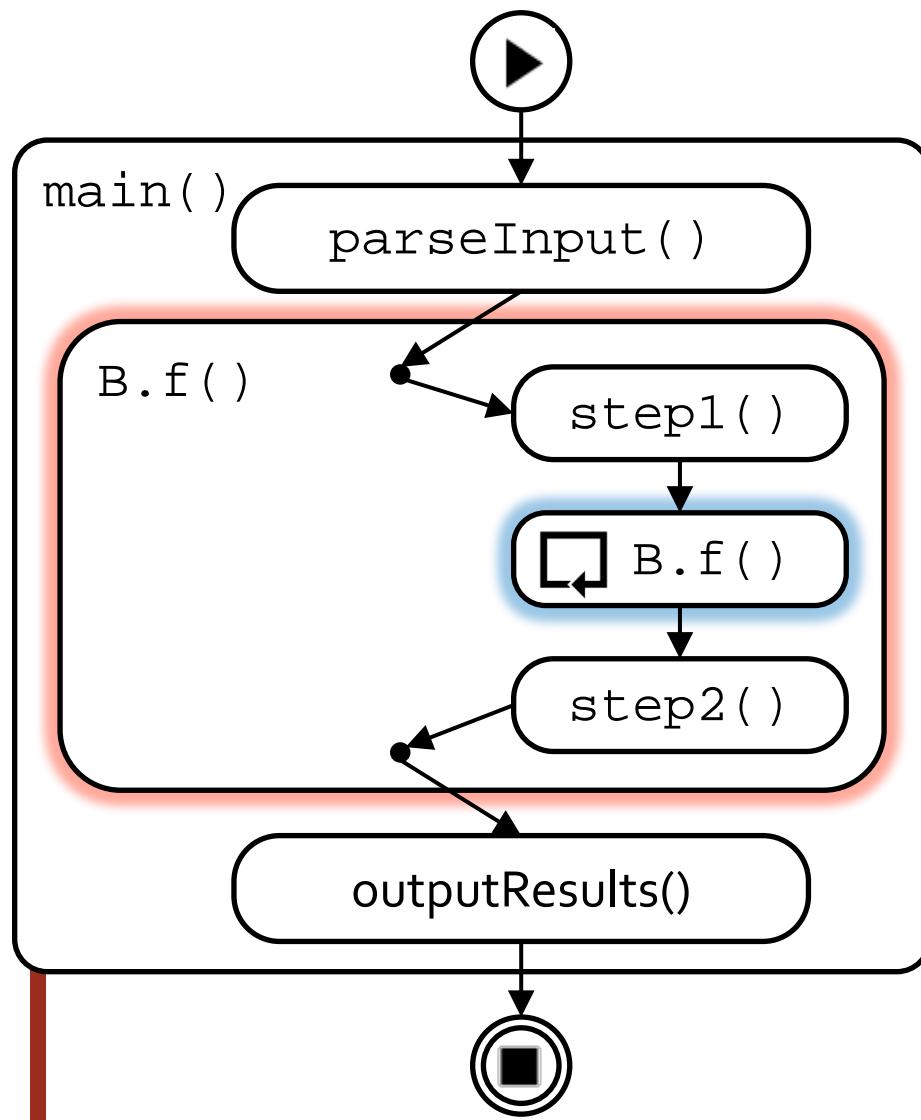
# Hierarchical Discovery



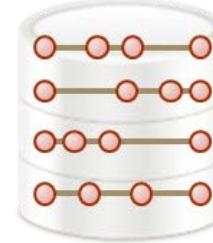
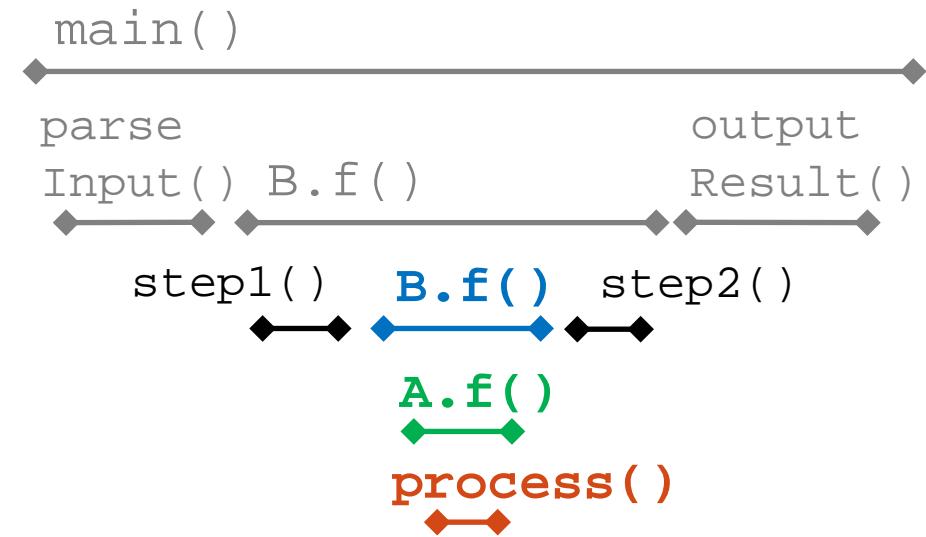
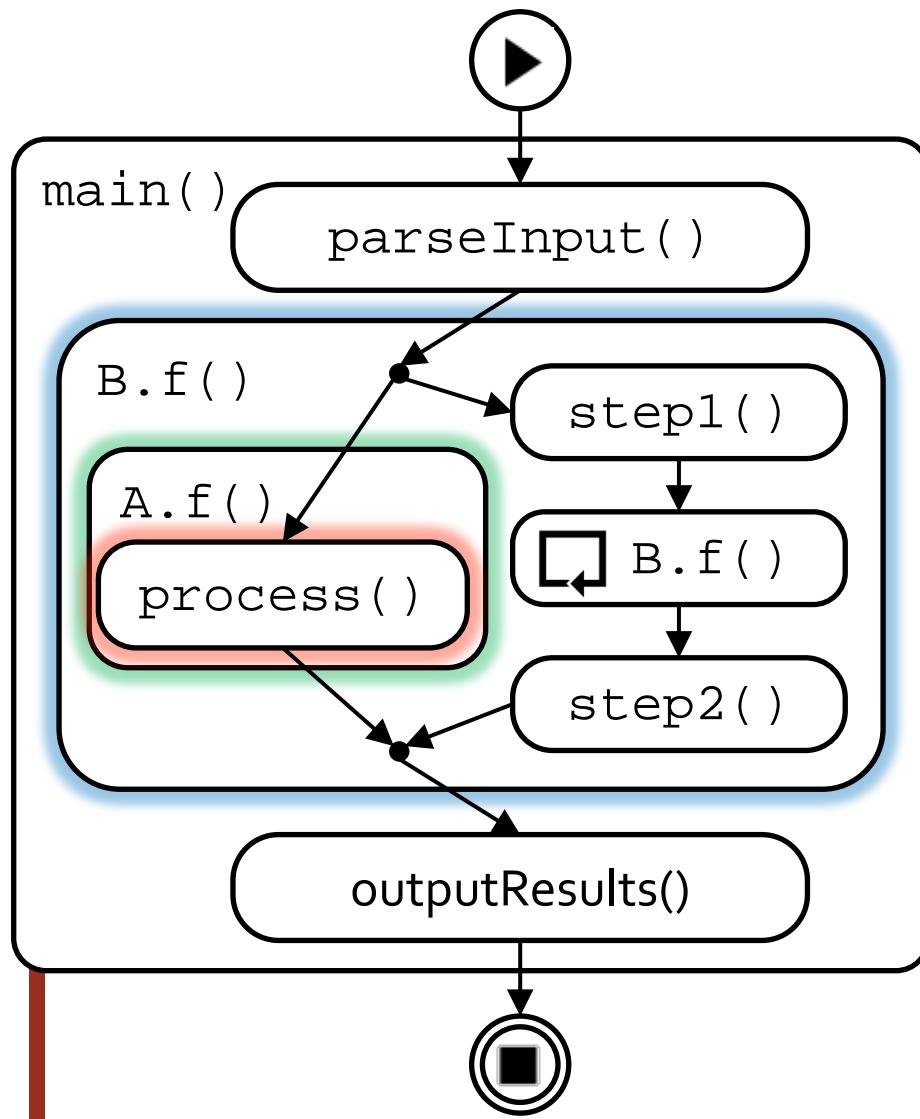
# Hierarchical Discovery



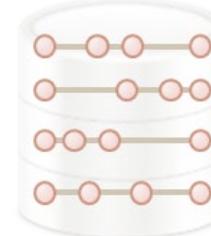
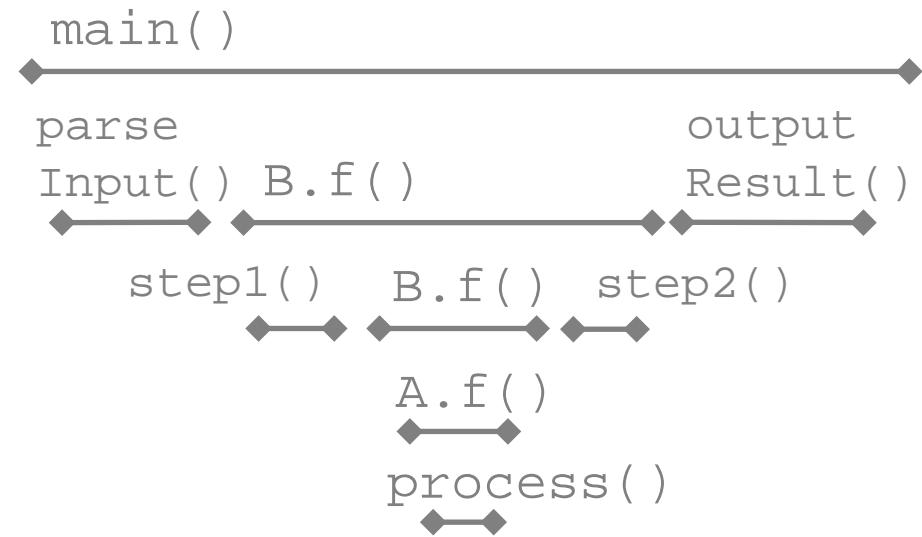
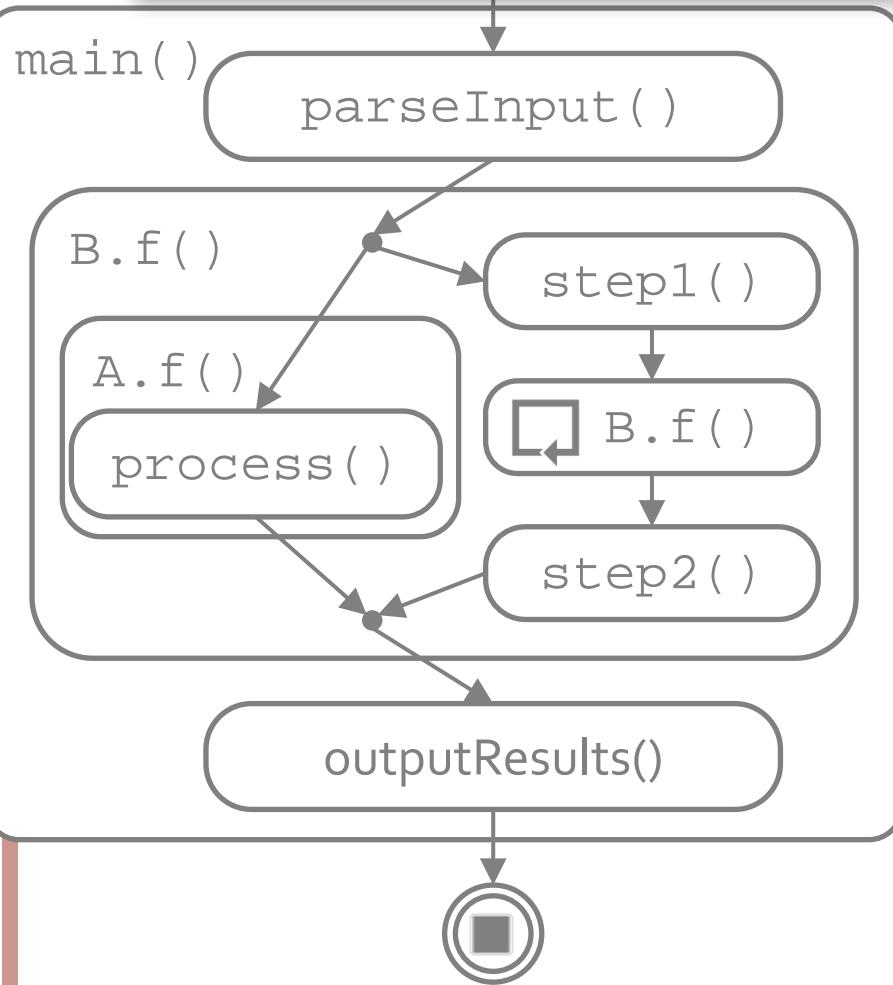
# Hierarchical Discovery



# Hierarchical Discovery

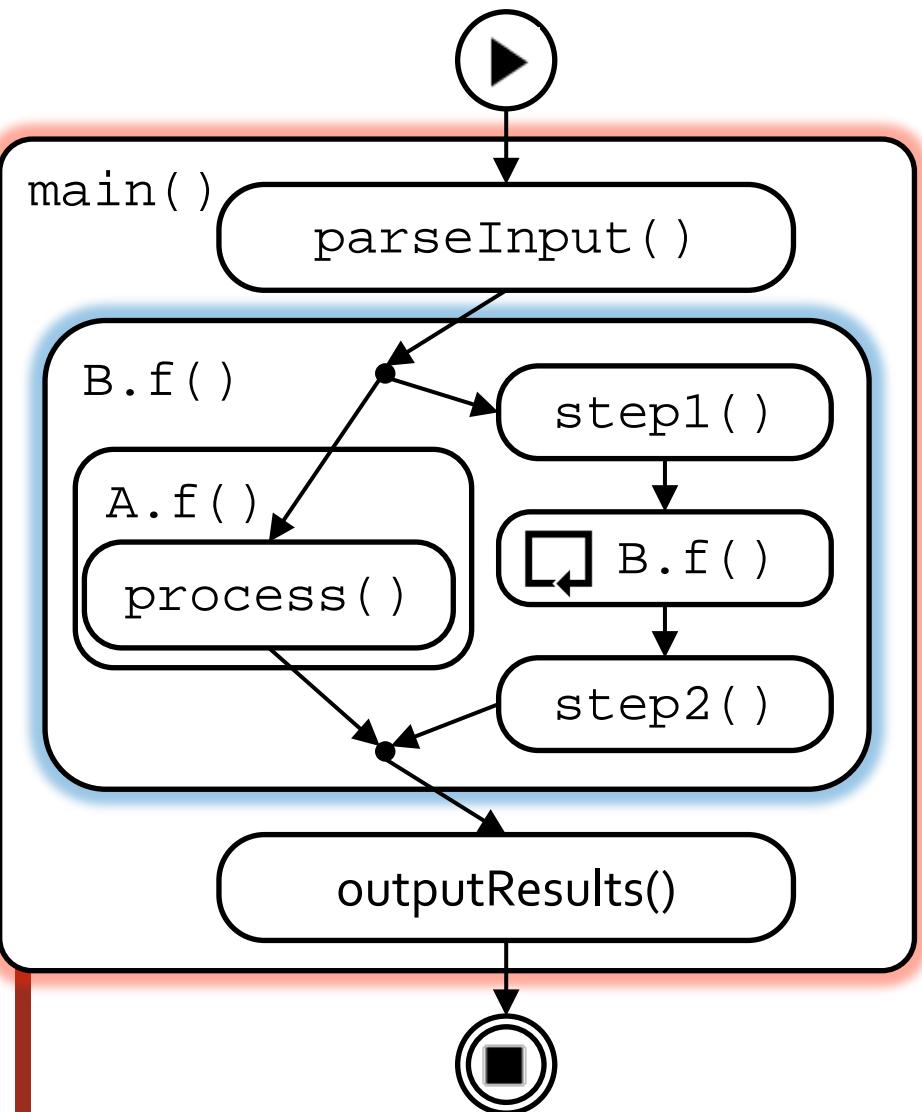


<https://svn.win.tue.nl/repos/prom/Packages/Statechart/>



## III Hidden Error Discovery

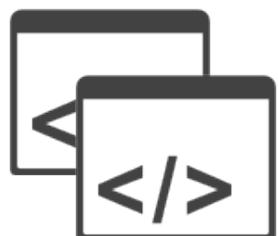
yielded new B



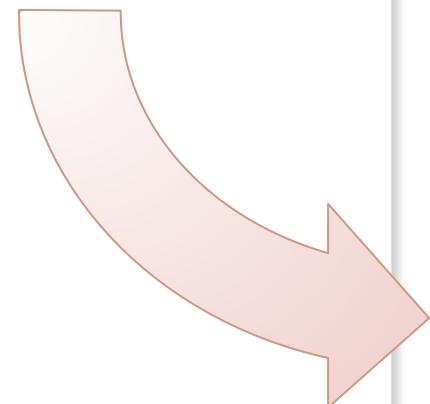
```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```



eclipse



Software



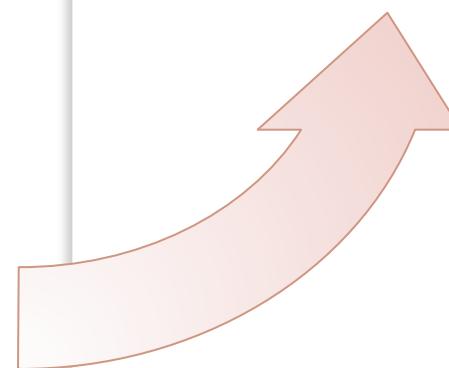
Event Log



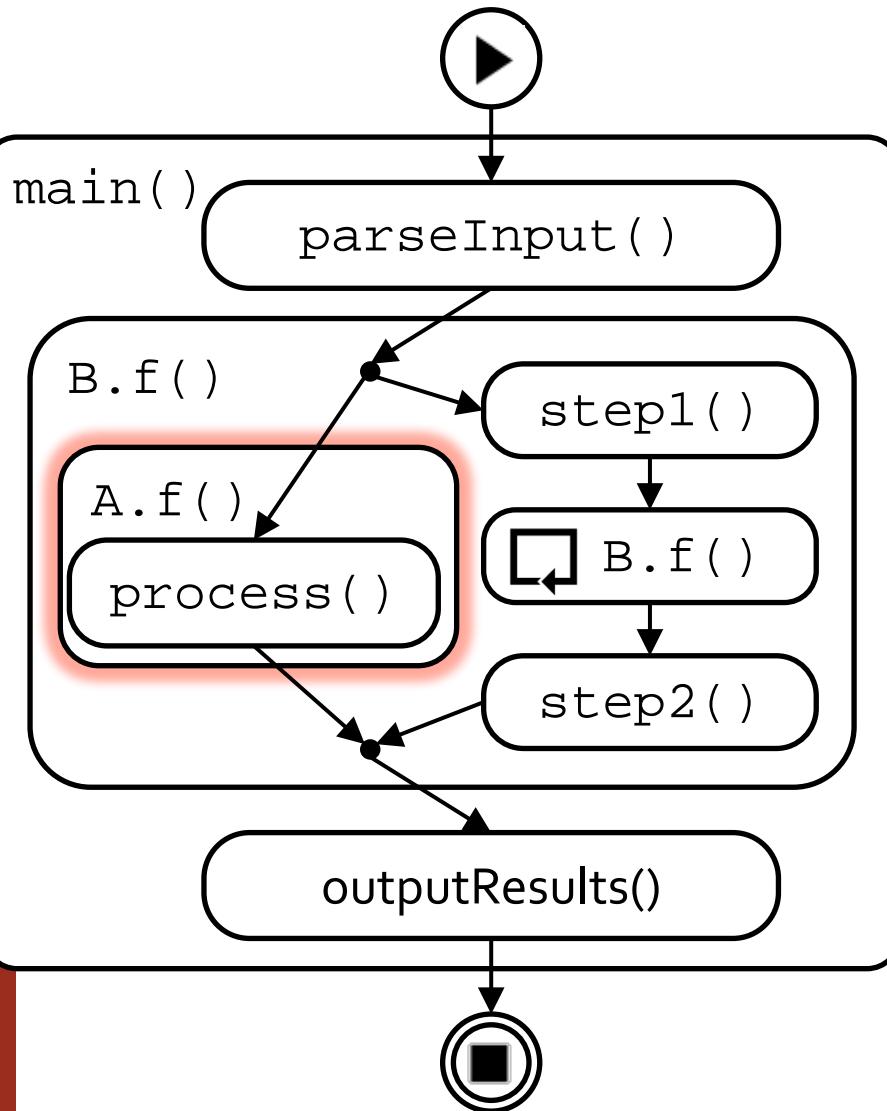
process mining workbench



Process Mining

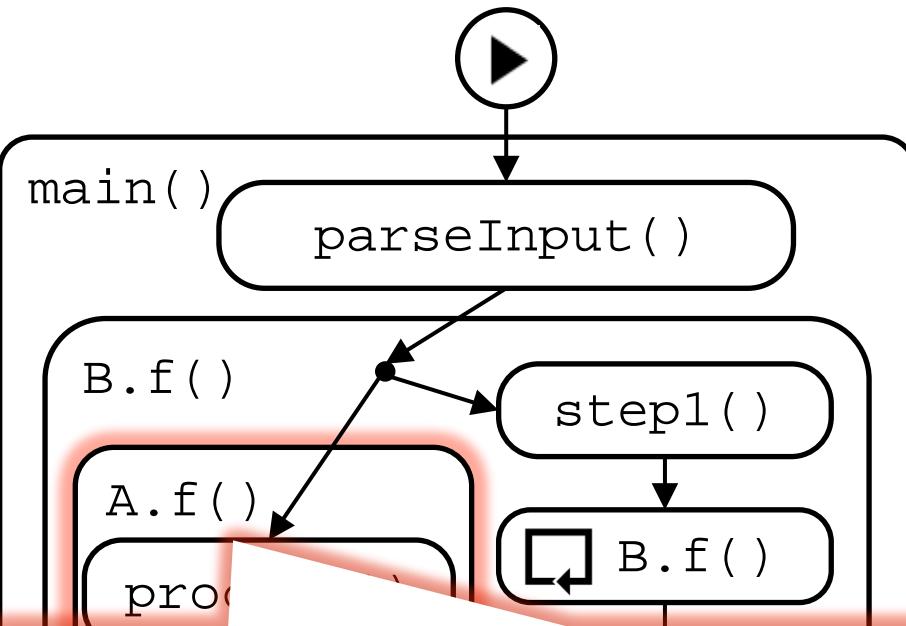


# Bridge between model and code



```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            super.f(i);  
        } else {  
            step1();  
            f(i-1);  
            step2();  
        }  
    }  
}
```

# Bridge between model and code

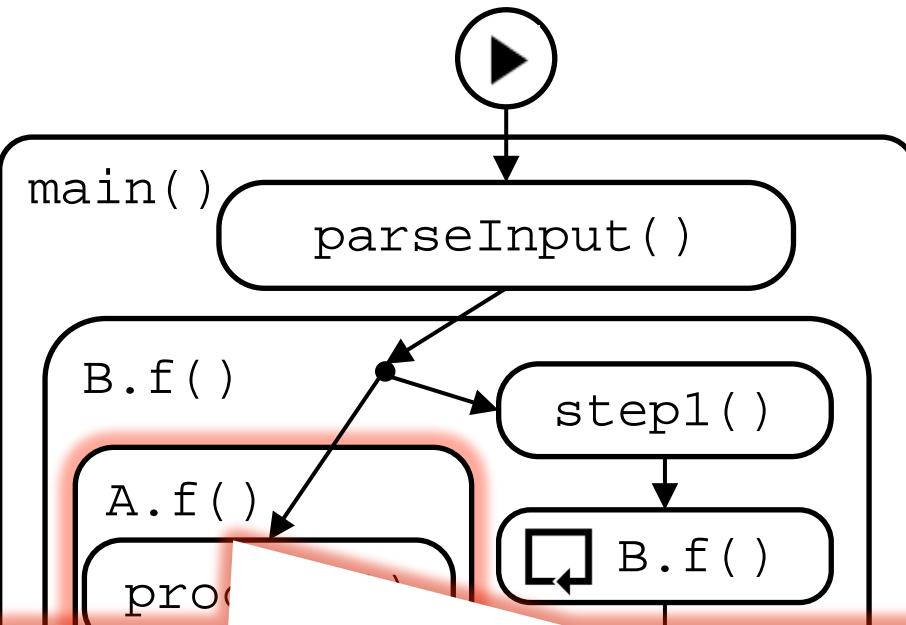


*Logged Event:*

Case	Software Run 1
Activity	org.package.ClassA.main(...) + return
Time	04-10-2016 T 12:00:00.126
Resource	thread-1
Source	ClassA.java @ line 25

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            per.f(i);  
        } else {  
            ep1();  
            i-1; // Note: i-1 instead of i-1  
            ep2();  
        }  
    }  
}
```

# Bridge between model and code



*Logged Event:*

Case	Software Run 1
Activity	org.package.ClassA.main(...)+ return
Time	04-10-2016 T 12:00:00.126
Resource	thread-1
<b>Source</b>	<b>ClassA.java @ line 25</b>

```
main(int i) {  
    A a = parseInput();  
    a.f(i);  
    outputResult();  
}  
Class A {  
    f(int i) {  
        process(i);  
    }  
}  
Class B extends A {  
    f(int i) {  
        if (i == 0) {  
            per.f(i);  
        } else {  
            step1();  
            B.f(i - 1);  
            step2();  
        }  
    }  
}
```

# Mining Software in Practice

JUnit

Junit 4.12 Software

**Question 1:**

What is the behavior?

**Question 2:**

How is it used?

# Mining Software in Practice

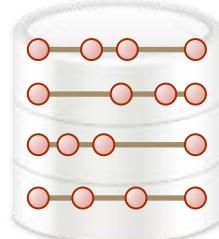


**JUnit**

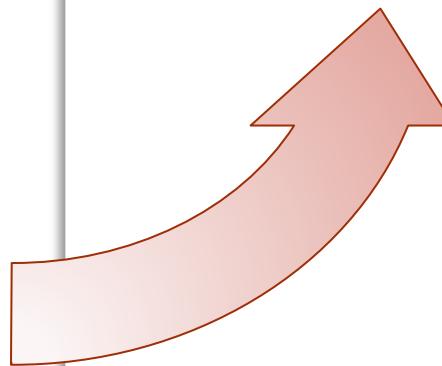
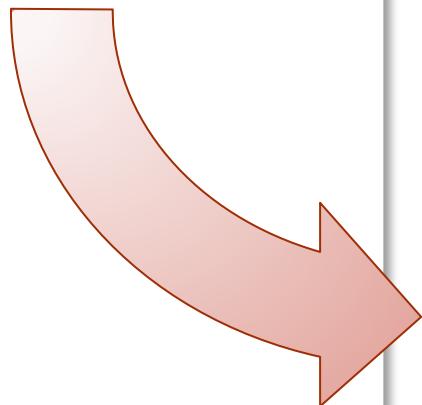
**Junit 4.12 Software**



**Process Mining**



**Event Log**





# || Challenges



# Rich behavior discovery support

- Control flow and synchronization in concurrent systems
  - Exceptional and error-driven control flow

# || Challenges



## Rich behavior discovery support

- Control flow and synchronization in concurrent systems
- Exceptional and error-driven control flow



## Extend to streaming & monitoring context

- In vivo (online) analysis

# Challenges



## Rich behavior discovery support

- Control flow and synchronization in concurrent systems
- Exceptional and error-driven control flow



## Extend to streaming & monitoring context

- In vivo (online) analysis



## Software health and performance

- Reliability analysis based on behavior and performance

# Challenges



## Rich behavior discovery support

- Control flow and synchronization in concurrent systems
- Exceptional and error-driven control flow



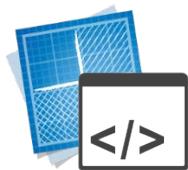
## Extend to streaming & monitoring context

- In vivo (online) analysis



## Software health and performance

- Reliability analysis based on behavior and performance



## Utilize documentation, models and source code

- Capture domain knowledge; even (partial) model descriptions

## Try it out yourself

*<https://svn.win.tue.nl/repos/prom/XPort/>*

*<https://svn.win.tue.nl/repos/prom/Packages/Statechart/>*

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